Nikita Drobyshev

<u>LinkedIn</u> / <u>Google Scholar</u> / <u>Twitter</u>

e-mail: nikita.drobyshev23@gmail.com tel: +447405743314

I'm a Machine Learning Engineer at Meta AI London and a Research Consultant at Imperial College **London**, in both places in teams of Maja Pantic. I am developing and innovating state-of-the-art deep learning methods on human avatars that can be used to improve user experience in various areas such as video conferencing, AR/VR, video games, and social networks, I also contribute to the scientific community, you can have a look at my latest project MegaPortraits. Recently, I received a Master's degree in Deep Learning under supervision of Evgeny Burnaev. During my master's I participated in projects with such topics as Depth Enhancement, Interpretation of 3D CNNs and Leaf disease segmentation.

PUBLICATIONS Google Scholar: scholar.google.com/citations?user=itNst7wAAAAJ&hl=en

* denotes joint second co-authorship

MegaPortraits: One-shot Megapixel Neural Head Avatars,

Nikita Drobyshev, Jenya Chelishev, Taras Khakhulin, Aleksei Ivakhnenko, Victor Lempitsky, Egor Zakharov

Laughing Matters: Introducing Laughing-Face Generation using Diffusion Models,

arXiv

arXiv/code

BMCV 2023

Antoni Bigata, Rodrigo Mira, Nikita Drobyshev, Konstantinos Vougioukas, Stavros Petridis, Maja Pantic

Unpaired Depth Super-Resolution in the Wild, arXiv 2021

arXiv/code

Aleksandr Safin, Nikita Drobyshev*, Maxim Kan*, Oleg Voynov, Alexey Artemov, Alexander Filippov, Denis Zorin, Evgeny Burnaev

Interpretation of 3D CNNs for Brain MRI Data Classification, AIST 2020

arXiv/code

Maxim Kan, Ruslan Aliev, Anna Rudenko, Nikita Drobyshev, Nikita Petrashen, Ekaterina Kondrateva, Maxim Sharaev, Alexander Bernstein, Evgeny Burnaev

PROFESSIONAL EXPERIENCE

2022 Oct -Machine Learning Engineer, Meta AI

I am working on high-quality avatars for virtual and augmented reality, bringing the quality of Now

human interaction with each other, as well as with artificial intelligence to a new level.

2022 Sep -Research consultant, Imperial College London

Now I am engaged in research on generative models, specifically focusing on avatars driven by audio

and video. My responsibilities include conducting experimental studies, authoring, and

presenting papers at leading conferences.

2021 May - Research Scientist, Samsung AI Center

I was working on the development of deep learning algorithms for photorealistic human head avatars. I developed a technology that gained worldwide recognition and published an article about it as a first author, which was accepted and presented at the top conference in its field.

2020 Sep - Machine Learning Engineer Intern, Skolkovo Institute of Science and Technology · Part-time In this project, I was responsible for creating and developing the biggest part of architecture and conducting experiments. Using a new architecture and a special training scheme proposed by me, we improved the quality of the depth data of mobile sensors, we obtain 40% improvement in performance, in terms of a perceptual metric.

2020 Aug - **R&D Data Scientist**, Sber

2021 Apr By investigating the latest state-of-the-art method, using different architectures (such as Transformer, TCN, and others) and combining them together I developed a framework for 3D Multi- person human pose estimation using video flow from a single camera.

2018 Sep - **Python Developer**, <u>IVA Technologies</u>

2020 Jan I was working on creating a compiler, as well as estimating the performance of the processor created by my company.

EDUCATION

2019 - 2021 MSc in Data Science, Skolkovo Institute of Science and Technology, advisor: Evgeny Burnaev I worked on depth enhancement.

Distinction (GPA 3.86/4.0)

Skolkovo scholarship for excellent performance (top 5% out of 250 students)

2014 - 2018 **BSc** in Applied mathematics and computer science, **National Research Nuclear University MEPhI** (worked on time series)

TECHNICAL SKILLS

- Deep Learning, Deep Neural Networks, Machine Learning, Modelling;
- I'm fluent in **Python** and I used to code in C/C++, Java.
- I'm also fluent with common data science tools such as **NumPy**, **Matplotlib**, **Scikit-learn**, **Pandas**.
- I'm comfortable with the common data science environment e.g., bash, git, Linux.
- My primary deep learning framework is **PyTorch**.
- Comfortable with GPU clusters and distributed training.

CODE

- <u>MegaPortraits</u> supplementary materials for our article <u>MegaPortraits</u>: <u>One-shot Megapixel</u> Neural Head Avatars.
- <u>Leaf-diseases-segmentation</u> prediction of rust and scab diseases on trees.
- InterpretableNeuroDL code for article Interpretation of 3D CNNs for Brain MRI Data Classification.

- <u>Unpaired Depth Super-Resolution in the Wild</u> code of our article <u>Unpaired Depth Super-Resolution in the Wild</u>)
- <u>Lenta Hack</u> <u>Lenta Retail Hackaton Prize Winner</u>, PageRank algorithm for detecting most relevant products for customer basket.